**Activity: Interactive Problem Solving with Flowcharts**

Objective: The objective of this hands-on activity is to practice problem-solving skills and create flowcharts to visually represent the problem-solving process. Participants will work individually or in small groups to solve a given problem using a flowchart.

**Problem: "Planning a Weekend Getaway"**

You and your friends want to plan a weekend getaway to a nearby hill station. However, you need to consider various factors such as budget, transportation, accommodation, and activities to make the best decision. Use problem-solving techniques and create a flowchart to help guide your decision-making process.

**Answer:** starting from Otara with $10000 budget and have two options- Flights and Buses. I will choose the bus and I’ll book the hotle. Afterthat, I will choose the activities which comes under my budget like volleyball and rugby. Also I’ll do tracking because it is my favourite. Then, I’ll choose the restaurant to eat food. Here is my all trip.